

CALLUM MAYHEW

CONCEPT ARTIST, BACKGROUND PAINTER & ILLUSTRATOR

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SUMMARY

I'm a Concept Artist working primarily in the film and animation industry, specialising in environment design, visual development, and background painting.
I originally trained as an engineer, working for Airbus, Atkins and the Babcock International Group, before studying for a BA in Animation Production at the Arts University Bournemouth

CORE SKILLS

Environment Design • Prop Design • Background Painting • Illustration • Character Design • Photoshop • Basic 3D Modelling in Blender

PROFESSIONAL EXPERIENCE

Junior Concept Artist, Treehouse Digital

Feb 2023 – PRESENT

Worked on Rogue Trooper, a CGI/mocap feature film directed by Duncan Jones (Moon, Warcraft).

- Created annotated environment designs, prop designs, look dev paintings, and callouts.
- Developed the Art Bible and Design Guide to ensure consistency across the project.
- Assisted in leading a 10-person 3D internship program.
- Software Used: Photoshop, f-track.

Background Painter, Big sQuid Ink

Jan – Feb 2022

- Created background paintings for Middle Watch, a BAFTA-nominated short film directed by John Stevenson.
- Ensured all artwork adhered to a predefined style guide, including color keys, 3D model references, and layout designs.
- Software Used: Photoshop, Discord

Teaching Assistant, The Arts University Bournemouth (Saturday School)

Oct – Dec 2021

- Assisted in animation-focused classes for students aged 8-16.
- Delivered a workshop on character design, teaching fundamentals of shape language, silhouette, and personality expression

BA (Hons) Animation Production, The Arts University Bournemouth

October 2020 – June 2023

Art Foundation Degree, University of the West of England

Sep 2019 – July 2020

Assistant Engineer, Babcock International Group**Feb 2018 – Sep 2019**

- Created 3D models of torpedo tube doors using NX.
- Updated and developed engineering drawings to meet new standards.
- Investigated and authored Non-Conformance Reports.

Atkins Global**Aug 2013 – Feb 2018**

Worked on projects for major clients, including Airbus and Rolls-Royce.

Design Engineer (Apprentice)

- Lead composite design for the Bristol Eco-Flyer project at Airbus Filton.
- Utilised CATIA V5 CPD workbenches and Optegra.

Junior Engineer

- Helped to lead A350-1000 Wing Linear DFEM design, coordinating with stress engineers.
- Collaborated on GE A350 DQNs & CRs, updating CATParts, Drawings, and BOMs.
- Conducted measured surveys at UWE Glenside (Faithful & Gould placement).
- Supported A350-900 Batch 3 Wing DFEM update for airworthiness certification.
- User Entity Administrator - Managed account access between Atkins, its clients, and Airbus.
- Tools: CATIA V5, AutoCAD.

Sales Assistant, Argos**Dec 2012 – Aug 2013****EDUCATION****Qualification**

- BA (Hons) Animation Production – Arts University Bournemouth
- Foundation Art Degree
- Foundation Degree in Mechanical Engineering (as part of an Apprenticeship)